



SCTP for Vertical Handover

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- Stream Control Transmission Protocol
 - * RFC 2960 (October 2000)
- Two Major Extensions
 - ✤ PR-SCTP (Partial Reliable SCTP): RFC 3758
 - Dynamic Address Reconfiguration (ADD-IP): I-D
- □ IETF Transport Area (TSV) WG
 - Sockets API extensions for (SCTP)
 - SCTP Implementer's Guide



Related Links



SCTP Implementations
 Linux (since Kernel 2.6.0)
 http://www.kernel.org/
 LK-SCTP
 http://sourceforge.net/projects/lksctp
 SCTPLIB: User Space Implementation
 http://www.sctp.de/sctp.html
 ns-2 for SCTP

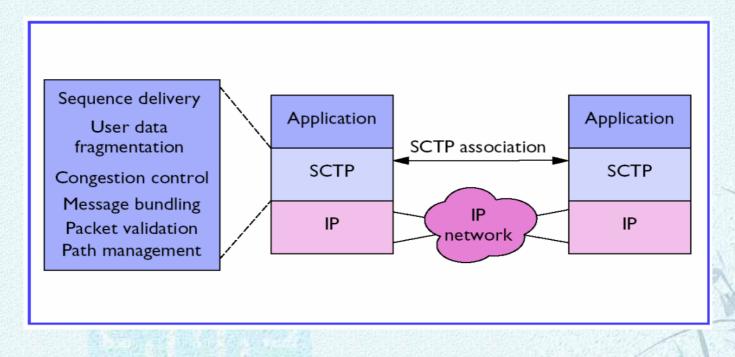
http://www.cis.udel.edu/~iyengar/research/



SCTP Architecture



The 3rd Transport Protocol (next to TCP and UDP) Protocol ID = 132





SCTP Features



Similarly to TCP

- Connection-Oriented Unicast protocol
- Reliable and Full duplex transmission
- TCP-friendly flow and congestion control

Differently from TCP

- Message-Oriented (data chunks)
- Multi-Streaming
- Multi-Homing
- 4-Way Connection Setup
- 3-Way Connection Shutdown

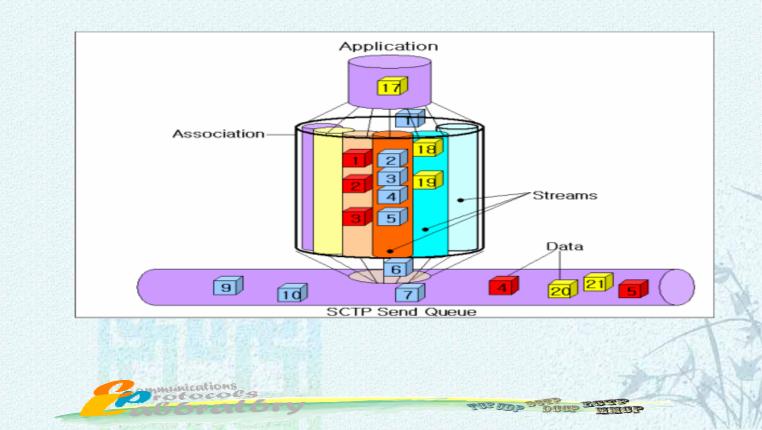


SCTP Multi-Streaming



Multi-Streaming per Association

- Stream ID
- Stream Sequence Number (SSN)

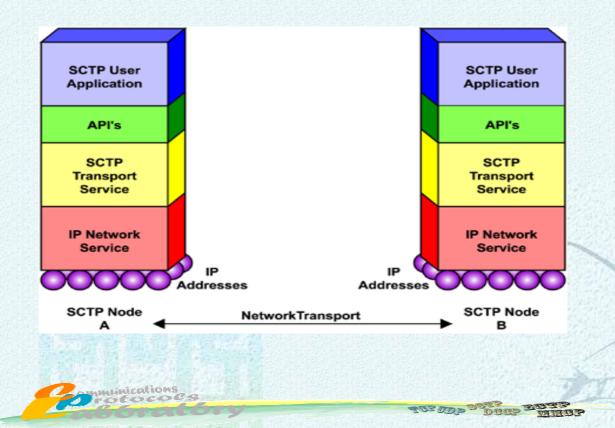


SCTP Multi-Homing



Multiple IP addresses per Host

- One Primary Path
- One or more Backup Paths (against path failure)

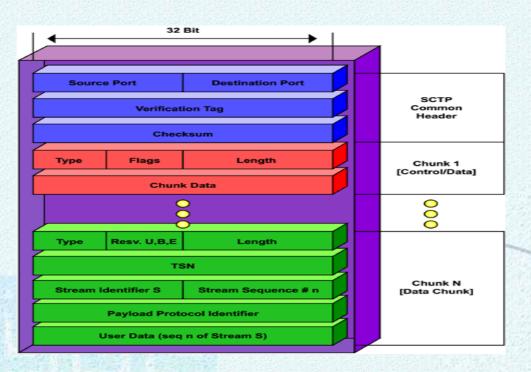






Packet Format

- Common Header (12 bytes)
- Chunks (Data Chunk, Control Chunks)



Septor Constant

MADE



SCTP: Current Use



At present, SCTP is used for "Mission-Critical Reliable Transport" (instead of TCP):

- >Signaling transport over IP (for VoIP)
- Transport between AAA servers
- >Transport between SIP servers (cf. 3GPP)

These (servers) are using the SCTP "multistreaming" and "multi-homing" for backup path.

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SCTP: Challenge



<Question>

Could SCTP be used by end users (terminals) ?

If yes, one of the promising application areas is "mobile SCTP (mSCTP)" \Leftrightarrow SCTP handover





Mobile SCTP (mSCTP)



□ mSCTP

- mSCTP = SCTP with ASCONF(ADD-IP) extension
- ASCONF extension
 - Dynamic IP Address Reconfiguration
 - During an association
 - ASCONF, ASCONF-ACK chunks
 - Three functions
 - ✓ <u>Add</u> a new IP address to the association
 - Change the primary IP address for the association
 - Delete the old IP address from the association



mSCTP



mSCTP ⇔ SCTP handover

- mSCTP is used to support soft handover
 - For a moving terminal
 - > Using the SCTP multi-homing feature
 - Using the ASCONF extension
 - In the transport layer
- mSCTP does not rely on
 - Network Agents for Handover Tunnel (MIP FA)
 - Home address (MIP HoA)

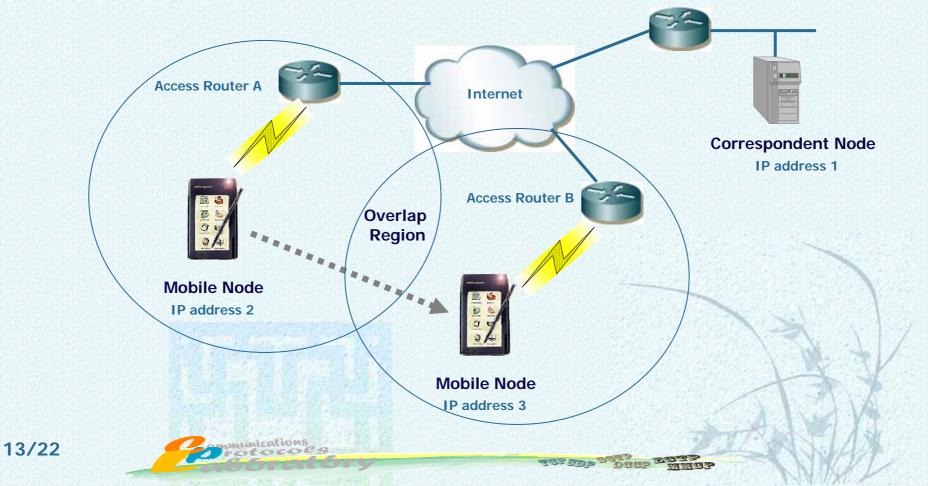


mSCTP Handover



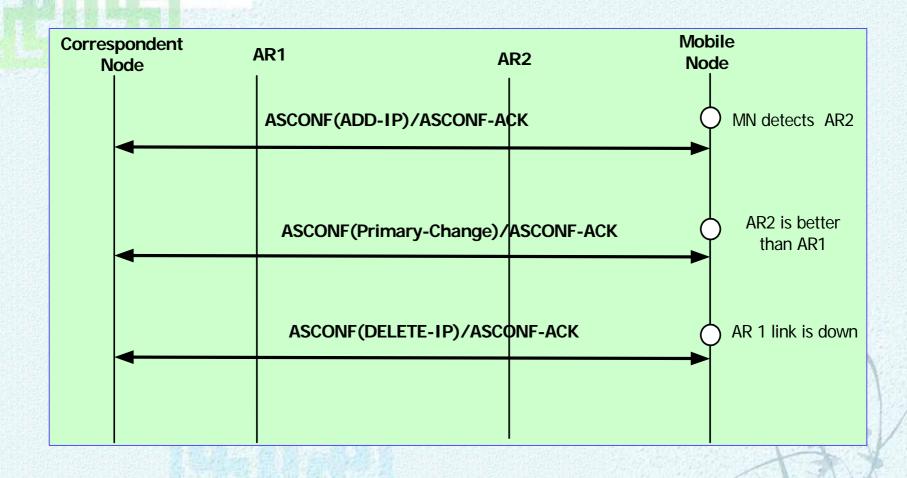
mSCTP Handover Scenario

MN moves from location A to location B during a session



mSCTP: Control Flow





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Socket APIs for mSCTP (Linux)



API for ADD-IP and DELTE-IP

* "sctp_bindx()"

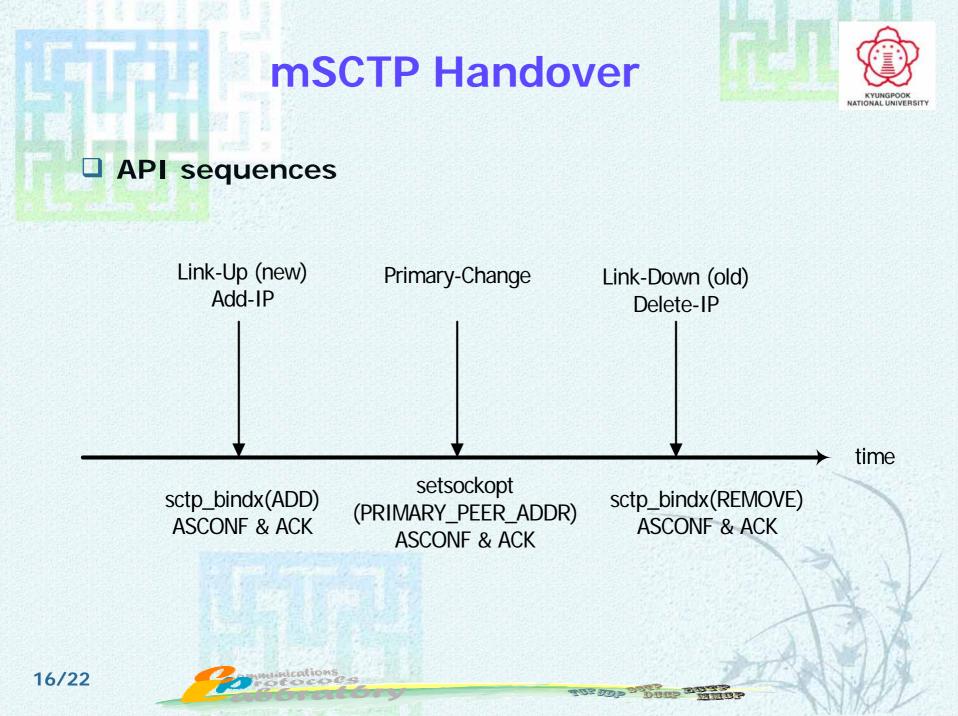
int sctp_bindx(sockfd, sockaddr *addrs, addrcnt, flags);

□ API for Primary-Change

* "SCTP_SET_PEER_PRIMARY_ADDR" Socket option

setsockopt(sd, IPPROTO_SCTP, SCTP_SET_PEER_PRIMARY_ADDR,
 *setpeerprim, len)





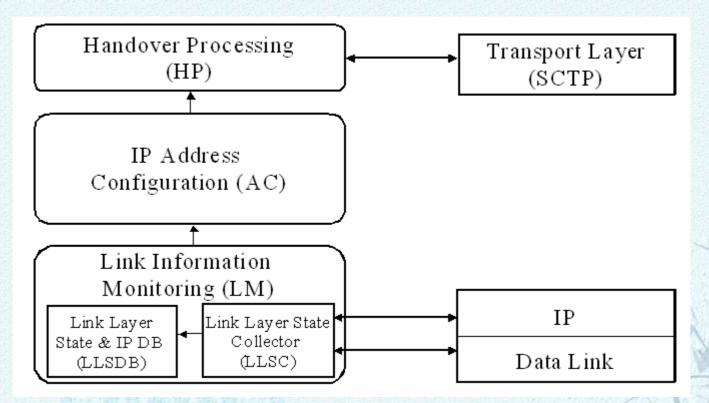
mSCTP: TODO



Automatic IP Address Configuration for mSCTP

❖ Link (up/down) ⇔ IP address ⇔ mSCTP

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Vertical Handover



Vertical versus Horizontal Hanover

- Vertical Handover
 - > Between Heterogeneous (Access) Networks
 - > Multiple Network Interfaces (multi-homing)
- Horizontal Handover
 - > Between Homogeneous (Access) Networks
 - Single Network Interface (single-homing)



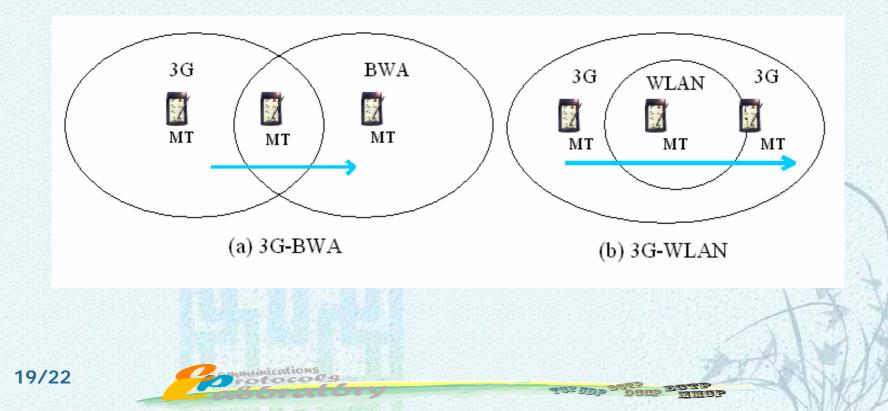


Vertical Handover



Examples

- ♦ 3G ⇔ BWA(WiBro)
- ♦ 3G ⇔ WLAN



mSCTP for Vertical Handover



Experimentation over Linux 2.6.10 & LK-SCTP

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| | 92.168.0.100 | 192.168.0.101 | SCTP | INIT_ACK | |
| | 92.168.0.101 92.168.0.100 | 192.168.0.100 192.168.0.101 | SCTP SCTP | COOKIE_ECHO | |
| | .92.168.0.100 | 192.168.0.101 | SCTP | COOKIE_ACK DATA | |
| 6 0.000890 1 | 92.168.0.101 | 192.168.0.100 | SCTP | ASCONF | |
| 7 0.000920 1 | 92.168.0.100 | 192.168.0.101 | SCTP | SACK | |
| 8 0.001027 1 9 0.001939 1 | .92.168.0.100 .92.168.0.100 | 192.168.0.101 192.168.0.101 | SCTP | ASCONF_ACK | |
| | .92.168.0.100 | 192.168.0.101 | SCTP | DATA SACK | |
| | 92.168.0.101 | 192.168.0.100 | SCTP | DATA | |
| 12 0.008356 1 | 92.168.0.100 | 192.168.0.101 | SCTP | SACK DATA | |
| | 92.168.0.100 | 192.168.0.101 | SCTP | DATA | |
| 14 0.008571 1 15 0.008557 1 | .92.168.0.101 .92.168.0.100 | 192.168.0.100 192.168.0.101 | SCTP | SACK DATA | |
| 16 0.010567 1 | .92.168.0.101 | 192.168.0.101 | SCTP | DATA | |
| | 92.168.0.101 | 192.168.0.100 | SCTP | ASCONF | |
| 18 0.011353 1 | 92.168.0.100 | 192.168.0.102 | SCTP | ASCONF_ACK | |
| | 92.168.0.101 | 192.168.0.100 | SCTP | DATA | |
| 20 0.012320 1 21 0.013416 1 | .92.168.0.100 .92.168.0.101 | 192.168.0.101 192.168.0.100 | SCTP | SACK SACK | |
| | .92.168.0.101 | 192.168.0.100 | SCTP | | |
| 23 0.030749 1 | 92.168.0.100 | 192.168.0.102 | SCTP | DATA | |
| | 92.168.0.100 | 192.168.0.102 | SCTP | DATA | |
| | 92.168.0.101 | 192.168.0.100 | SCTP | SACK | |
| 26 0.056957 1 27 0.107983 1 | .92.168.0.100 .92.168.0.102 | 192.168.0.102 192.168.0.100 | SCTP | DATA ASCONF | |
| | 92.168.0.100 | 192.168.0.102 | SCTP | | |
| 29 0.108299 1 | 92.168.0.102 | 192.168.0.100 | SCTP | DATA | |
| 30 0.108445 1 | 92.168.0.100 | 192.168.0.102 | SCTP | SACK | |
| | 92.168.0.102 | 192.168.0.100 | SCTP | | |
| 33 0.109175 1 | .92.168.0.102 .92.168.0.102 | 192.168.0.100 192.168.0.100 | SCTP | SACK DATA | |
| 34 0.109345 1 | 92.168.0.100 | 192.168.0.102 | SCTP | SHUTDOWN | |
| | 92.168.0.100 | 192.168.0.102 | SCTP | SACK | |
| | .92.168.0.102 | 192.168.0.100 | SCTP | SHUTDOWN_ACK | |
| | 92.168.0.100 92.168.0.100 | 192.168.0.102 192.168.0.102 | SCTP | SHUTDOWN SHUTDOWN_COMPLETE | |
| | | | - 20115 | | |
| Frame 6 (80 byte | | ytes captured) | | | |
| Linux cooked cap | | | 20 | | |
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| Source port: 6 Destination po | | | | | |
| Descination po | 00:00:00 P: 38 D: 3 | | | | |

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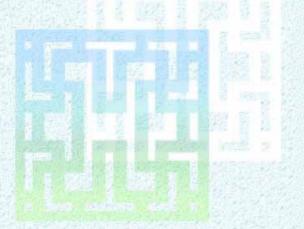




Mobility Management

- Location Management
 - ➢ MIP, SIP, etc
- Handover Management
 - Network-Layer Solution: MIP Fast Handover
 - End-to-end Solution: mSCTP, SIP
- SCTP (mSCTP) can be used
 - For soft handover (vertical handover)
 - Using the multi-homing feature
 - In the "end-to-end" transport layer







Thank you for your attention !!

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