

VoD over SCTP/IPv6

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SCTP/IPv6 VoD
< : vod6_client.c, vod6_server.c >

1.

VoD (Video on Demand) client server
, SCTP VoD player

A. SCTP

Linux Kernel 2.6 (2.6.8.1): <http://kernel.org/>

Linux kernel 時, SCTP "built-in" kernel

, "LK-SCTP" Tool

a) <http://sourceforge.net/projects/lksctp>

b) checksctp sctp

B. "xine-lib" for VoD Player

"Xine" (player) playback engine

Xine API가

, "xinelib"

<http://prdownloads.sourceforge.net/xine/xine-lib-1.0.1.tar.gz>

make make install xinelib

VOD player 가

2.

<vod6_server.c>

```
1> sctp                #include <netinet/sctp.h>
2> serv_sock = socket(PF_INET6, SOCK_STREAM, IPPROTO_SCTP);
3> Client socket  accept          thread
4> thread         client
```

<vod6_client.c>

```
✧      xine
      #include <X11/X.h>
      #include <X11/Xlib.h>
      #include <X11/Xutil.h>
      #include <xine.h>
      #include <xine/xineutils.h>

✧
void * xine_start(void * arg);
void * recv_message(void * arg);
void * send_message(void * arg);
```

3.

<Server>

✧ vod6_server.c

```
gcc -o vod_server vod_server.c -lpthread
```

✧ , 가 VoD

✧

✧) \$./vod6_server <port>

<Client>

✧ vod6_client.c

```
gcc -Wall -O2 `xine-config --cflags` `xine-config --libs` -I/usr/X11R6/include -L/usr/X11R6/lib -IX11 -lm -o vod_client vod_client.c
```

✧) ./vod6_client <IP> <port>

